## DIGITAL DOORPHONE SYSTEM BASIC

## INTERCOM SET 1062/341



DIGITAL CALL MODULE WITH KEYBOARD REF. NO. 1062/1VD


## GENERAL INFORMATION

Digital call module with keyboard Ref. 1062/100..100D combined with power supply GT1975 and doorphones is a full door phone installation for one family.
It is offered wall mounted with rain hood..
This call modules can be optionally flush-mounted with dedicated frame ref. No. 525/RPV-M (not included).

## CONSTRUCTION OF THE CALL MODULE

Digital call module with keyboard Ref. no. 1062/1VD is made of stainless steel. Particularly noteworthy is the metal illuminated keyboard. The panel has all characteristics of vandal-proof panel.

## TECHNICAL DATA

| Power supply: | From dedicated power supply <br> GT1975 |
| :--- | :--- |
| Control of electrical lock: | With built-in current control |
| Operating temperature: | $-20^{\circ} \mathrm{C} \div+50^{\circ} \mathrm{C}$ |
| Dimension (H x W x D): | $206 \times 89 \quad 23 \div 35 \quad$ [mm] <br> $(\mathrm{nr}$ ref. 1062/1VD) |
| Dimension (H x W x D): | $238 \times 121 \times 24.5 \div 36.5$ [mm] <br> $($ (with flush-mounted frame. Ref. No. <br> $525 / R P V-M)$ |
| Weight: | $0,74 \mathrm{~kg}$ |

## DESCRIPTION OF TERMINAL BOARDS

## KEYBOARD MODULE

| VDD | Input voltage + 18 V DC. |
| :--- | :--- |
| GND | GND. |
| AC2 | Input voltage AC. |
| +C | Electrical lock output (+). |
| -C | Electrical lock output (-). |
| AC1 | Input voltage AC. |
| LU | Doorphones line (riser). |
| OL | GND. |
| EI1 | Controlled input contact (configured in menu). |
| EI2 | Controlled input contact (configured in menu). |
| EI3 | Controlled input contact (configured in menu). |
| EI4 | Controlled input contact (configured in menu). |
| GND | GND. |
| OC2 | Open collector output (configured in menu). |
| OC1 | Open collector output (configured in menu). |
| PS | Generator output (configured in menu). |

## BASIC FEATURES

- Power doorphones,
- Call to all doorphones,
- Open door with general or individual codes,
- Possibility of various EI1..EI4 input configuration, for example: mailman button or direct call button,
- Possibility of various OC1..OC2 output configuration, for example: call switching on repeater (video control), output activated by pressing doorphones additional button, code activation,
- Possibility of use PS output to attach local ring tone,
- Programmable system,
- System information shown on LED display.


## USER MANUAL

## CALL TO DOORPHONES

To doorphone in operating system you can make a call by pressing a direct call button located at the bottom of the panel. Each doorphone must have a unique physical code resulting from setting the address in the home station by means of jumpers (default is no. $1)$. The code may be in the range $1-255$, and may represent for example. No property. This code will be displayed on the LED display when you call the house phone.
When you press the call button (B), call will be initiated automatically.
In case of mistake press * button to cancel code, and enter correct one.

- Called doorphones will ring as long as it was programmed (1 to 30 seconds). After this time call will be cancelled. Pickup time is signalled by recurrent double call signal (this option can be turned on) - from 1 to 30 seconds,
- Conversation is possible when user pick up the handset. During conversation user can open the door (press open the door button on doorphone). Pressing this button will generate confirmation signal. The electrical lock will be open as long as we programmed it (range 1 to 30 s ). It will be indicated by dashes on display.
- Maximum time of conversation is between 1 to 120 s . After that time in the receiver will be played signal to warn that the conversation is nearly over, and after it, the conversation will be disconnected.


## OPENING THE DOOR (CONTACT +C -C) WITH CODES

We are able to open the door using one of 64, 4-digits general opening codes.
To do it:

- Press \# button,
- Enter general code,
- Press \# button to confirm.

This function can be disabled in programming menu

## RELEASING EXO (CAN BE ATTACHED WITH OC1 OR OC2) WITH CODES

We are able to release OC1, OC2 outputs or electrical lock using general opening codes (depending on configuration settings). It can be realized by entering one of 64, 4-digits general opening codes. To do it:

- Double press \# button,
- Enter general opening code,

Press button \# to confirm.

## FUNCTION OF PS TERMINAL

Call module is equipped with PS terminal with connected generator. Generator parameters can be programmed in programming menu. It can be used with local ring tones (generator will work, if during installation between terminals PS and GND there has been speaker installed).

## FUNCTION OF OC1 AND OC2 OUTPUTS TO OPEN THE GATE/GARAGE

Call module is equipped with two open collector type outputs - OC1 and OC2. Performance of these outputs can be programming in programming menu. This function can be program in programming menu (more information on the following pages)). For use you need a relay ref. No. 788/52 (not included).

## FUNCTION OF EI1...EI4 INPUTS

Call module is equipped with El1...EI4 terminals. Performance of these inputs can be programming in programming menu. Terminal El1 is default pre-occupied.

## PROGRAMMING

In BASIC system, to simplify installation, call modules are provided with preconfigured settings:

- Call codes within 1 to 100 range,
- To all call codes are assigned random individual opening codes,
- Time of releasing electrical lock: 3 s ,
- Time of call signal: 5 s ,
- Time for pick up the handset: 20 s ,
- Max conversation time: 120 s.

Thanks to this, to run BASIC system it is required only to connect devices in accordance to appropriate scheme and to program doorphones with their jumpers.

## ENTERING PROGRAMMING MODE

In order to enter programming mode:

- Double press $\mathbf{O}$ button,
- Enter 8-digits access password,
- Press \# button to confirm.

Default password: 21082004
After entering correct password the following will appear:


In BASIC system there is two-level programming menu. First level is defined with 0 to 6 digit and means group of parameters. Second level is defined by 2-digits number and means selected option. After selecting programming step the following will appear:


Where: $\mathrm{X} . \mathrm{XX}$ is 3 -digit number which inform us in what point of menu we are. When we exit menu there will appear flashing dot on display and call module will generate tone.

## PROGRAMMING FUNCTIONS

After entering menu we can easily choose any location in programming menu. To do it just enter first digit (group of functions), then two another digits (particular function) and then press \# button to confirm.

After selecting function there will be shown its current parameter, and we can:

- Press shortly * button to return to menu,
- Press shortly \# button to confirm,
- Enter new value and then press and hold \# button to confirm.

During programming call codes and opening codes it is required to hold \# button for about 1 second to confirm changes.

## Example

We would like to enter step 01 of global settings.
To do it:
Press digit 2 (global settings)


Enter 01:


Press \# to confirm.
Idle time in programming mode is 120 s . After this time system will automatically exit programming mode.

## NOTE!

If you enter value bigger than allowed for particular function, then system will automatically change it to maximum allowed value.
Example:
If allowed value is 10 and you enter 20 then system will automatically change to 10.

## IN THE TABLE BELOW:

## POSITIONS WITH BLACK BACKGROUND NEED TO BE CHANGE IN PROGRAMING MENU DURING THE INSTALATION OF PANEL 1062/1VD !!!

## POSITIONS WITH GREY BACKGROUND CAN BE CHANGE IN PROGRAMING MENU DEPENDING ON THE SITUATION AND NEEDS DURING THE INSTALATION.

| P | 1 | X | X | LUx line contact configuration |
| :---: | :---: | :---: | :---: | :---: |
|  |  | 0 | 1 | Stop time. |
|  |  | 0 | 2 | Interruption time after stop. |
|  |  | 0 | 3 | Length of address impulse. |
|  |  | 0 | 4 | Address impulses period. |
|  |  | 0 | 5 | Audio turn on time. |
|  |  | 0 | 6 | Minimal length of opening impulse. |
|  |  | 0 | 7 | Maximal length of opening impulse. |
|  |  | 0 | 8 | Level of current for activation. |
|  |  | 0 | 9 | Level of current for presence. |
|  |  | 1 | 0 | Level of current for shor--circuit detection. |
|  |  | 1 | 1 | Difference of line current required to open. |
|  |  | 1 | 2 | Level of current for functional button. |
|  |  | 1 | 3 | Level of current for OFF detection. |
|  |  | 1 | 4 | Doorphone line voltage in idle state. |
| P | 2 | X | X | Global settings |
|  |  | 0 | 1 | Call code confirmation. |
|  |  | 0 | 2 | Door open confirmation. |
|  |  | 0 | 3 | Keyboard volume level. |
|  |  | 0 | 4 | Keyboard backlight brightness adjustment. |
|  |  | 0 | 5 | Additional ring during pick-up time. |
|  |  | 0 | 6 | Global ring tone type. |
|  |  | 0 | 7 | Global ring tone volume. |
|  |  | 0 | 8 | Length of call signal. |
|  |  | 0 | 9 | Pick-up time. |
|  |  | 1 | 0 | Max conversation length time. |
|  |  | 1 | 1 | Max period between key pressed. |
|  |  | 1 | 2 | Turning of opening button during loud conversations. |
|  |  | 1 | 3 | Additional „beep" sound at door opening time. |
| P | 3 | X | X | EI/OC/DOOR/PS configuration |
|  |  | 0 | 1 | Frequency of electrical lock. |
|  |  | 0 | 2 | DC time during electrical lock release. |
|  |  | 0 | 3 | Electrical lock current. |
|  |  | 0 | 4 | Electrical lock mode. |
|  |  | 0 | 5 | Electrical lock release. |
|  |  | 0 | 6 | Setting El1 as a direct call. |
|  |  | 0 | 7 | Setting El2 as a direct call. |
|  |  | 0 | 8 | Setting El3 as a direct call. |
|  |  | 0 | 9 | Setting El4 as a direct call. |
|  |  | 1 | 0 | OC1 settings. |
|  |  | 1 | 1 | OC2 settings. |
|  |  | 1 | 2 | PS generator settings. |
|  |  | 1 | 3 | Electrical lock- time of working. |
|  |  | 1 | 4 | OC1 and OC2- time of working. |
| P | 4 | X | X | Passwords, Opening codes, Call codes and Access control |
|  |  | 0 | 1 | Change / Programming of logical call codes. |
|  |  | 0 | 2 | Change / Programming of individual opening codes. |
|  |  | $0$ | 3 | Change / Programming of general opening codes. |


|  |  | 0 | 4 | Adding Dallas key to the user. |
| :---: | :---: | :---: | :---: | :---: |
|  |  | 0 | 5 | Identifying / Deleting of Dallas key. |
|  |  | 0 | 6 | Identifying / Deleting of Dallas key (according to logical code - without Dallas key). |
| P | 5 | X | X | Memory edit |
|  |  | 0 | 1 | Delete logical call codes. |
|  |  | 0 | 2 | Delete individual opening codes. |
|  |  | 0 | 3 | Delete general opening codes. |
|  |  | 0 | 4 | Delete all Dallas keys. |
|  |  | 0 | 5 | Data copy from external memory (after software upgrade from v1.00 or older). |
|  |  | 0 | 6 | Restore logical call codes. |
|  |  | 0 | 7 | Restore individual opening codes. |
|  |  | 0 | 8 | Restore general opening codes. |
|  |  | 0 | 9 | Restore system configuration (without codes and relocation). |
|  |  | 1 | 0 | Restore all data (memory reset). |
|  |  | 1 | 1 | The first logical code of the handset. |
|  |  | 1 | 2 | The last logical code of the handset. |
|  |  | 1 | 3 | The first physical code of the handset. |
|  |  | 1 | 4 | Number of code table for IOC generation. |
| P | 6 | X | X | Service functions |
|  |  | 0 | 1 | Editit and changing enter password. |
|  |  | 0 | 2 | Deactivation "OFF" information. |
|  |  | 0 | 3 | Displaying current of the line during conversation. |
|  |  | 0 | 4 | Changing keyboard ID number. |
|  |  | 0 | 5 | Automatic opening door after logical call code confirmation (in case of malfunction). |
|  |  | 0 | 6 | Measurement the current in riser. |
|  |  | 0 | 7 | Code table mode. |
|  |  | 0 | 8 | Software version. |
|  |  | 0 | 9 | Software BUILD version. |
|  |  | 1 | 0 | Individual settings reset. |
|  |  | 1 | 1 | Cyclic call of all programmed handsets. |
|  |  | 1 | 2 | Motherboard version. |
| P | 7 | X | X | Additional functions. |
|  |  | 0 | 1 | Processor temperature. |

## 1. LUx LINE CONTACT CONFIGURATION

Please do not change these parameters until necessary, for example: cannot call specific doorphone. Before this please eliminate all other causes.
1.01 STOP TIME [ms]


In this step you can change stop time. Press shortly \# button to leave this parameter unchanged or enter new value within $5-300$ range. This parameter is expressed in [ms].

Press and hold \# button to save value.
Default setting - $\mathbf{1 0 0} \mathbf{~ m s}$
1.02 INTERRUPT TIME AFTER STOP [ms]


In this step you can change break time after stop. Press shortly \# button to leave this parameter unchanged or enter new value within $5-300$ range. This parameter is expressed in [ms].

Press and hold \# button to save value.
Default setting - $\mathbf{1 0 0} \mathbf{m s}$

### 1.03 LENGTH OF ADDRESS IMPULSE [us]



In this step you can change length of address impulse. Press shortly \# button to leave this parameter unchanged or enter new value within $10-50$ range. This parameter is expressed in [us].

Press and hold \# button to save value.
Default setting - 25 us
1.04 ADDRESS IMPULSES PERIOD [us]


In this step you can change period of address impulse. Press shortly \# button to leave this parameter unchanged or enter new value within $100-500$ range. This parameter is expressed in [us].

Press and hold \# button to save value.
Default setting - $\mathbf{2 0 0}$ us

### 1.05 AUDIO TURN ON TIME [ms]



In this step you can change audio turn on time after pick up. Press shortly \# button to leave this parameter unchanged or enter new value within $5-300$ range. This parameter is expressed in [ms].

Press and hold \# button to save value.
Default setting - $\mathbf{1 0 0} \mathrm{ms}$
1.06 MINIMAL LENGTH OF OPENING IMPULSE [ms]


In this step you can change minimal length of opening impulse (opening impulse is an impulse which causes opening the door electrical lock release). Press shortly \# button to leave this parameter unchanged or enter new value within $1-20$ range. This parameter is expressed in [ms].

Press and hold \# button to save value.
Default setting - $\mathbf{3} \mathbf{~ m s}$
1.07 MAXIMAL LENGTH OF OPENING IMPULSE [ms]


In this step you can change maximal length of opening impulse (opening impulse is an impulse which causes opening the door electrical lock release). Press shortly \# button to leave this parameter unchanged or enter new value within 1-20 range. This parameter is expressed in [ms].

Press and hold \# button to save value.
Default setting

- 15 ms
1.08 LEVEL OF CURRENT FOR ACTIVATION [mA]


In this step you can change level of current for doorphone activation (value of the current in the LU Line at which the system detect audio turn on in the doorphone - the handset is picked up). Press shortly \# button to leave this parameter unchanged or enter new value within $10-300$ range. This parameter is expressed in [ms].

Press and hold \# button to save value.
Default setting

- 45 mA


### 1.09 LEVEL OF CURRENT FOR PRESENCE [mA]



In this step you can change value of current for doorphone presence (value of the current in the LU Line at which the system detect doorhones turn on during ringing). Press shortly \# button to leave this parameter unchanged or enter new value within $10-300$ range. This parameter is expressed in [mA].

Press and hold \# button to save value. Default setting $\quad \mathbf{- 6 0} \mathrm{mA}$

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1.10 LEVEL OF CURRENT FOR SHORT-CIRCUIT DETECTION [mA]


In this step you can change level of the current for short-circuit (value of the current at which system detects short-circuit in LU line). Press shortly \# button to leave this parameter unchanged or enter new value within $100-300$ range. This parameter is expressed in [mA].

Press and hold \# button to save value.
Default setting - $\mathbf{2 5 0} \mathrm{mA}$
1.11 DIFFERENCE OF LINE CURRENT REQUIRED TO OPEN [mA]


In this step you can change difference of line current required to open the door. Press shortly \# button to leave this parameter unchanged or enter new value within 1-100 range. This parameter is expressed in [mA].

Press and hold \# button to save value.
Default setting - $\mathbf{2 5} \mathrm{mA}$

### 1.12 LEVEL OF CURRENT FOR FUNCTIONAL BUTTON [mA]



In this step you can change value of current in LU line that system detects doorphone functional button pressed. Press shortly \# button to leave this parameter unchanged or enter new value within $1-100$ range. This parameter is expressed in [mA].

Press and hold \# button to save value.
Default setting $\quad \mathbf{- 2 0} \mathrm{mA}$
1.13 LEVEL OF CURRENT FOR OFF DETECTION [mA]


In this step you can change value of current to OFF detection. Press shortly \# button to leave this parameter unchanged or enter new value within $1-100$ range. This parameter is expressed in [mA].

Press and hold \# button to save value.
Default setting $\quad \mathbf{- 3 0} \mathbf{m A}$
1.14 DOORPHONE LINE VOLTAGE IN IDLE STATE [V]


In this step you can change value of current in LU line while this line is in idle state. Press shortly \# button to leave this parameter unchanged or enter new value within $3.0-8.0$ range. This parameter is expressed in [V].

Press and hold \# button to save value.
Default setting

- 6.0 V


## 2. GLOBAL SETTINGS

### 2.01 CALL CODE CONFIRMATION



In this step you can set parameter responsible for 1 of 2 ways to call:
0 Just enter code (without pressing \# button),
1 Enter the code and then press \# button.
Press and hold \# button to save value.
Default setting - 0

### 2.02 DOOR OPEN CONFIRMATION



In this step we can choose if we can have confirmation signal in doorphones after opening the door:
0 Disabled,
1 After entering individual opening code preceded by single pressing of \# button or after opening the door with Dallas key,
2 After entering individual opening code preceded by double pressing of \# button,
3 Both 1 and 2 situations.
Press and hold \# button to save value.
Default setting - 3

### 2.03 KEYBOARD VOLUME LEVEL



In this step we can adjust volume level of sounds generated by keyboard. Options are:
0 MUTE,
7 Max volume level.
Press and hold \# button to save value.
Default setting

- 1


### 2.04 KEYBOARD BACKLIGHT BRIGHTNESS ADJUSTMENT



In this step we can adjust the brightness of keyboard backlight. After entering this step actual value of backlight brightness will be shown on display:


Press shortly \# button to leave this parameter unchanged or enter new value within $0-100$ range. This parameter is expressed in [\%].

0 No backlight,
100 Max backlight brightness.
Press and hold \# button to save value.
Default setting - 50

CALL MODULES

### 2.05 ADDITIONAL RING DURING PICK-UP TIME



In this step we can turn on an additional call signal (after main call signal) played in doorphone until we pick it up.
The options are:
0 Disabled,
1 Enabled.
Press and hold \# button to save value.
Default setting -1

### 2.06 GLOBAL RING TONE TYPE



In this step we can choose 1 of 3 available ring tones. It changes ring tones in all doorphones unless it will be changed individually (user change his ring tone manually).
The options are:
1 Ring tone no. 1,
2 Ring tone no. 2,
Press and hold \# button to save value.
Default setting -1

### 2.07 GLOBAL RING TONE VOLUME



In this step we can choose 1 of 4 available volume levels. It changes ring tones volume level in all doorphones unless it will be changed individually (user change his ring tone volume level manually).
The options are:
1 Volume level - quiet,
4 Volume level - loudest.
Press and hold \# button to save value.
Default setting

```
-4
```


### 2.08 LENGHT OF CALL SIGNAL



After pressing \# button actual length of call signal will be displayed. Press shortly \# button to leave this parameter unchanged or enter new value within 1 - 10 seconds range.

Press and hold \# button to save value.
Default setting

- 5


### 2.09 PICK-UP TIME



In this step we can set time, after which call will be cancelled if handset won't be picked up.
After pressing \# button actual pickup time expressed in seconds will be displayed.
Press shortly \# button to leave this parameter unchanged or enter new value within $1-30$ seconds range.

Press and hold \# button to save value.
Default setting - 20

### 2.10 MAXIMAL CONVERSATION LENGTH TIME



In this step we can set maximal time, after which conversation will end.
After pressing \# button actual time expressed in seconds will be displayed.
Press shortly \# button to leave this parameter unchanged or enter new value within $1-120$ seconds range.

Press and hold \# button to save value
Default setting
120

### 2.11 MAXIMAL TIME BETWEEN KEY PRESSED



In this step we can set maximal time between key pressed.
After pressing \# button actual time expressed in seconds will be displayed.
Press shortly \# button to leave this parameter unchanged or enter new value within 1 - 10 seconds range.

Press and hold \# button to save value.
Default setting

- 3


### 2.12 TURNING OFF OPENING BUTTON DURING LOUD

 CONVERSATIONS **

Reason to use this function is to rule out accidental openings during a conversation.
When you press \# the display shows the current value of the parameter. The parameter value is expressed in \%. We can choose:
0 Function inactive - the system works "normally",
1-100 The higher the value the more difficult to obtain an accidental opening of the electrical lock with loud conversation. Please note that the increase of parameter hinder the normal opening.

To save new parameter please press \# button.
Default settings -0

### 2.13 ADDITIONAL "BEEP" SOUND AT DOOR OPENING TIME



This parameter allows to attach an additional "beep" sound generated by the panel during the opening of the door. When you press \# the display shows the current value of the parameter. We can choose:

0 Function inactive - "beep" sound at door opening time is "off"
1 Function active - "beep" sound at door opening time is "on"
Press and hold \# button to save value.
Default setting - 0

## 3. EI/OC/DOOR/PS CONFIGURATION

### 3.01 FREQUENCY OF ELECTRICAL LOCK



In this step we can set frequency of electrical lock which is attached to $+\mathbf{C}-\mathbf{C}$ terminals in keyboard. This output can support DC and AC electrical locks. This parameter determines the voltage frequency on $\mathbf{+ C - C}$ terminals.

Below table presents electrical lock frequencies:

| Parameter | Frequency |
| :---: | :---: |
| 0 | DC |
| 1 | 500 Hz |
| 2 | 250 Hz |
| 3 | 166 Hz |
| 4 | 125 Hz |
| 5 | 100 Hz |
| 6 | 83 Hz |
| 7 | 71 Hz |
| 8 | 62 Hz |
| 9 | 55 Hz |
| 10 | 50 Hz |
| 11 | 45 Hz |
| 12 | 41 Hz |
| 13 | 38 Hz |
| 14 | 35 Hz |
| 15 | 33 Hz |
| 16 | 31 Hz |
| 17 | 29 Hz |
| 18 | 27 Hz |
| 19 | 26 Hz |
| 20 | 25 Hz |

Press and hold \# button to save value.
Default setting - 0

### 3.02 DC TIME DURING ELECTRICAL LOCK RELEASE



Just after releasing electrical lock there is DC flowing in it. After specified time the current changes to AC.
After pressing \# button actual time expressed in milliseconds will be displayed.
Press shortly \# button to leave this parameter unchanged or enter new value within $0-250$ milliseconds range.

Press and hold \# button to save value.
Default setting

### 3.03 ELECTRICAL LOCK CURRENT



In this step we can set the value of the current of the electrical lock. When we set this parameter to 10 then through electrical lock flows the lowest current ( $360 \mathrm{~mA}^{*}$ ). But when we set to 90 (max value) then through the electrical lock flows the highest current ( $750 \mathrm{~mA}^{*}$ ).
After pressing \# button actual value expressed in \% will be displayed.
Press shortly \# button to leave this parameter unchanged or enter new value within $10-90$ range.

Press and hold \# button to save value.
Default setting - $\mathbf{3 0}$

* During current measurement to the C+ and C- lines there were attached electrical lock BIRATRONIK $8-12 \mathrm{~V}$ AC, 300 mA powered with DC.


### 3.04 ELECTRICAL LOCK MODE



In this step we can set electrical lock mode.
The options are:
0 Normal,
1 Reverse (only DC). In this mode to the outputs +C -C shouldn't be directly connected electromagnetic lock. It can damage the call module.

Press and hold \# button to save value.
Default setting - 0

### 3.05 ELECTRICAL LOCK RELEASE



In this step we can set electrical lock release in dependence on event. The electrical lock will be released after event occurs or after specified event duration. Depending on the parameter value we have following options:
0 Electrical lock is disabled,
1 Time activation / releasing impulse after pressing T1 button in handset (180R)
4 After entering individual opening code preceded with double press \# button,
8 After entering individual opening code preceded with single press \# button, Dallas key or DOOR button (on handset),
16 Activation with E14 input (after connecting EI4 with GND),
32 Activation with EI3 input (after connecting EI3 with GND),
64 Activation with EI2 input (after connecting EI2 with GND),
128 Activation with El1 input (after connecting El1 with GND).
NOTE: If we need that electrical lock was opened by several events then parameters should be added together, for example after connecting EI1 with GND and entering individual opening codes. We should add values for these events $(8+128=136)$ and enter this value in this step.

## Press and hold \# button to save value. Default setting - 8

WARNING !-IN THIS POSITION OF PROGRAMMING CHANGE FOR VALUE "24" IF BETWEEN TERMINALS EI4 A GND CONNECTING DOOR RELEASE BUTTON (le. POSTMAN BUTTON).

### 3.06 SETTING El1 AS A DIRECT CALL



In this step we can assign to El1 input a function of a direct call of specified doorphone. This can be useful if, beside numeric keyboard, we need to install keyboard with function buttons. After setting doorphone's address (1-255 range) and connecting El1 input with GND then doorphone with specified address will be called.

In this step we can set electrical lock work mode. The options are:
$0 \quad \begin{aligned} & \text { Disabled (it is controlled with steps } 3.05,3.10 \text { and } 3.11 \\ & \text { settings), }\end{aligned}$ 1-255 Direct call (this number mean physical address).

[^0]THEN DEFAULT "1"). THIS NUMBER WILL REFLECT ON THE LED DISPLAY DURING THE CALL. IT CAN BE NUMBER OF YOUR YARD OBJECT (THE SCOPE 1-255). REMEMBER TO SET THE SAME PHYSICAL ADDRESS In DOORPHONE USING JUMPERS (DEFAULT ADRESS IS "1").

### 3.07 SETTING EI2 AS A DIRECT CALL



In this step we can assign to El2 input a function of a direct call of specified doorphone. This can be useful if, beside numeric keyboard, we need to install keyboard with function buttons. After setting doorphone's address (1-255 range) and connecting EI2 input with GND then doorphone with specified address will be called.

In this step we can set electrical lock work mode. The options are:
$0 \quad$ Disabled (it is controlled with steps 3.05, 3.10 and 3.11 settings),
1-255 Direct call (this number mean physical address).
Press and hold \# button to save value.
Default setting - 0

### 3.08 SETTING EI3 AS A DIRECT CALL



In this step we can assign to EI3 input a function of a direct call of specified doorphone. This can be useful if, beside numeric keyboard, we need to install keyboard with function buttons. After setting doorphone's address (1-255 range) and connecting El3 input with GND then doorphone with specified address will be called.

In this step we can set electrical lock work mode. The options are: 0 Disabled (it is controlled with steps 3.05, 3.10 and 3.11 settings),
1-255 Direct call (this number mean physical address).
Press and hold \# button to save value.
Default setting - 0

### 3.09 SETTING EI4 AS A DIRECT CALL



In this step we can assign to El4 input a function of a direct call of specified doorphone. This can be useful if, beside numeric keyboard, we need to install keyboard with function buttons. After setting doorphones address (1-255 range) and connecting EI4 input with GND then doorphone with specified address will be called.

In this step we can set electrical lock work mode. The options are:
$0 \quad$ Disabled (it is controlled with steps $3.05,3.10$ and 3.11 settings),
1-255 Direct call (this number mean physical address).
Press and hold \# button to save value.
Default setting - 0

### 3.10 OC1 SETTINGS



In this step we can set OC1 output release in dependence on event. On the OC1 output appear GND potential after event occurs or after specified event duration.
The options are (in dependence on parameter value):
0 OC1 is disabled,
1 Time activation / releasing impulse after pressing T1 button in handset (180R)
2 OC1 activated automatically (during conversation),
4 OC1 activated after entering individual opening code preceded with double press of \# button,
8 OC1 activated after entering individual opening code preceded with single press of \# button, Dallas key or DOOR button (on handset),
16 Activation with El4 input (after connecting El4 with GND),
32 Activation with EI3 input (after connecting EI3 with GND),
64 Activation with EI2 input (after connecting El2 with GND),
128 Activation with El1 input (after connecting El1 with GND),
NOTE: If we need that OC1 output was released by several events then parameters should be added together, for example after connecting EI1 with GND and entering individual opening codes. We should add values for these events $(8+128=136)$ and enter this value in this step.

Press and hold \# button to save value
Default setting
WARNING ! - IN THIS POSITION OF PROGRAMMING CHANGE FOR VALUE " 5 " IF YOU HAVE PURCHASED TO INTECOM SET RELAY REF. NO. 788/52 TO CONTROL EX. ENTRANCE GATE USING ADDITIONAL BUTTON IN DOORPHONE.

### 3.11 OC2 SETTINGS



In this step we can set OC1 output release in dependence on event. On the OC2 output appear GND potential after event occurs or after specified event duration.
The options are (in dependence on parameter value):
0 OC2 is disabled,
1 Time activation / releasing impulse after pressing T1 button in handset (180R)
2 OC2 activated automatically (during conversation),
4 OC2 activated after entering individual opening code preceded with double press of \# button,
8 OC2 activated after entering individual opening code preceded with single press of \# button, Dallas key or DOOR button (on handset),
16 Activation with El4 input (after connecting El4 with GND),
32 Activation with EI3 input (after connecting EI3 with GND),
64 Activation with El2 input (after connecting El2 with GND),
128 Activation with El1 input (after connecting El1 with GND).
NOTE: If we need that OC2 output was released by several events then parameters should be added together, for example after connecting El1 with GND and entering individual opening codes. We should add values for these events $(8+128=136)$ and enter this value in this step.

Press and hold \# button to save value.
Default setting - 0

### 3.12 PS GENERATOR SETTINGS

CALL MODULES


PS output is a generator output. In order to use generator it is required to connect at least 45 ohm speaker between PS output and GND. Internal generator allows to call a local ring tone. Thanks to this we can change generator's volume level or totally disable it. After entering this step actual value will be displayed (expressed in \%):


Press shortly \# button to leave this parameter unchanged or enter new value within $0-100$ range.
The options are:
$\begin{array}{ll}0 & \text { Generator is disabled, } \\ \mathbf{1} & \text { Minimal volume, } \\ 100 & \text { Maximal volume. }\end{array}$
Press and hold \# button to save value.
Default setting - 0

### 3.13 ELECTRICAL LOCK - TIME OF WORKING



After pressing \# button actual value (expressed in seconds) will be displayed.
Press shortly \# button to leave this parameter unchanged or enter new value within $1-30$ range.

Press and hold \# button to save value.
Default setting - 3

### 3.14 OC1 AND OC2 - TIME OF WORKONG



After pressing \# button actual value (expressed in seconds) will be displayed.
Press shortly \# button to leave this parameter unchanged or enter new value within 1-30 range.

Press and hold \# button to save value.
Default setting - $\mathbf{3}$
4. PASSWORDS, OPENING CODES, CALL CODES, AND ACCESS CONTROL.
4.01 CHANGE / PROGRAMMING OF LOGICAL CALL CODES


After pressing \# button the following will appear:


FFFF is a physical code (value corresponding with jumper setting in doorphone within 1-255 range).

We can assign call code (logical code) to every possible jumper setting in doorphone (physical code).

## To do it:

- Enter physical code of doorphone,
- Press \# button to confirm.

If selected physical code didn't have call code assigned, the following will appear:


If selected physical code has already had assigned call code then this code would be displayed.

After that we can:

- Leave current code or enter new one within 1-9999 range,
- Press and hold \# button to save.

One logical code can be assigned only to one physical code.

- If you try to assign existing logical code to another physical code it will be removed from the old location,

Default settings - for riser 1 - codes 1 to 100
In case of change of logical code quantity (quantity of doorphones - if greater than 1.00) - it is required to modify parameter, and restore logical codes (step 5.06) and individual opening codes (step 5.07). Logical codes and individual opening codes will be restored to factory settings (without relocation) however their quantity will correspond to parameter value. In analogic way you can also decrease quantity of codes.

### 4.02 CHANGE / PROGRAMMING INDIVIDUAL OPENING CODES



After pressing \# button the following will appear:


LLLL - call code (logical code within 1-9999 range).
In this step we can assign 4-digits individual opening code to the call code.
To do it:

- Enter logical call code that we want to assign opening code,
- Press \# button to save.

If selected logical code didn't have assigned any opening code, the following will appear:


If selected logical code has already had assigned opening code then this code would be displayed.
After that we can:

- Enter 4-digits opening code or leave the current value,
- Press and hold \# button to save or press and hold * button to cancel it.

It is possible to assign the same opening code to different call codes.
Default settings - Unique codes table.

CALL MODULES

### 4.03 CHANGE / PROGRAMMING OF GENERAL OPENING CODES



It is possible to program up to 64 general opening codes which can be assigned to specified call module.
While browsing the codes they are displayed continuously to the last assigned. Press \# button to display the next code. If code is not assigned then "0000" will be displayed and we can assign it. If there
is no "0000" on list it mean that all codes has already been assigned.
After pressing \# button the first 4-digits general opening code will be displayed.
After that we can:
Browse assigned codes. Press \# button to confirm,
Change selected code by entering new value while it is
displayed. Press and hold \# button to confirm,
Delete selected code by pressing and holding for about 1 sec

* button.

Default setting - one general code - 6666 .
WARNING ! - IN THIS POSITION OF PROGRAMMING
MANDATORY GIVE / CHANGE FOUR-DIGIT CODES WHICH OPENING THE ELECTRIC LOCK OR CONTROL GATE.

### 4.04 ADDING DALLAS KEY TO THE USER

The assignment involves assigning a given Dallas key to the specific user (logical code).


After pressing \# button the following will appear:


Now we can assign call code (logical code) to the Dallas key.
To do it:

- Enter logical code of the doorphone we want to assign the given Dallas key. Press * button to exit this option,
- Press \# button to confirm. On display should appear four dashes. If logical code is not programmed certain error message will be displayed and error signal will be generated as well. Press * button to exit this option.

- Close Dallas key to the reader within 5 seconds otherwise Er02 error message will be displayed and error signal will be generated as well.
- After successful assignment, double beep will be generated (confirmation signal). In case of failure Er02 error message will be displayed and error signal will be generated as well. An error may occur if given Dallas key has already been assigned to another code.


### 4.05 IDENTIFYING / DELETING OF DALLAS KEY (WITH DALLAS KEY)

In this step we can identify or delete the Dallas key (with Dallas key use). After entering this step the following will appear:


After pressing \# button the following will appear:


To check to what code the Dallas key is assigned to:

- Close the Dallas key to the reader,
- If the Dallas key already exist in the system, then number of flat will be displayed.
- Press and hold $*$ button while this number is displaying will remove this Dallas key from the system. After successful removal the double beep will be generated and four dashes will be displayed as well.
- Press shortly * button to exit.


### 4.06 IDENTIFYING / DELETING OF DALLAS KEY (ACCORDING

 TO LOGICAL CODE - WITHOUT DALLAS KEY)In this step we can delete Dallas key from the system (ex: in case of losing it). After entering this step the following will appear:


After pressing \# button the following will appear:


Now we can delete the Dallas key. To do it:

- Enter logical code of the doorphone associated with this key. Press * button to exit option,
- Press \# button to confirm. On display should appear serial number of the key. If to one flat there are assigned more than one Dallas keys, press shortly \# button to scroll between them. After selecting the key press and hold $*$ button to delete it while its serial number is displayed. In case of entering unknown logical code on display should appear four dashes. Press shortly * button to exit option (return to edit mode). After deleting key the following will appear:

- To delete another Dallas key press * button and enter flat number again.

CALL MODULES

## 5. MEMORY EDIT

5.01 DELETE LOGICAL CALL CODES


To activate this function press \# button.
This function will affect global - delete all call codes stored in memory.
5.02 DELETE INDIVIDUAL OPENING CODES


To activate this function press \# button.
This function will affect global - delete all individual opening codes stored in memory even codes changed individually by users.

### 5.03 DELETE GENERAL OPENING CODES



To activate this function press \# button.
This function will affect global - delete all general opening codes stored in memory.

### 5.04 DELETE ALL DALLAS KEYS



To activate this function press \# button.
This function will affect global - delete all Dallas keys stored in memory.
5.05 DATA COPY FROM EXTERNAL MEMORY (AFTER SOFTWARE UPGRADE FROM VERSION 1.00 OR OLDER).


NOTE! This function MUST be used once after performing software upgrade from version 1.00 or older.

To activate this function press \# button
5.06 RESTORE LOGICAL CALL CODES


To activate this function press \# button.
This function will restore factory settings of call codes.

### 5.07 RESTORE INDIVIDUAL OPENING CODES



To activate this function press \# button.
This function will restore factory settings of individual opening codes (individual codes changed manually by user will be restored as well).
5.08 RESTORE GENERAL OPENING CODES


To activate this function press \# button.
This function will restore factory settings of general opening codes.
5.09 RESTORE SYSTEM CONFIGURATION


This function will restore:

- Times/Current settings,
- Global settings,
- El/OC/DOOR/PS configuration,
- Advanced settings,
- Individual settings.

To activate this function press \# button.
This function do not restore codes and relocations.

### 5.10 RESTORE ALL DATA



This function will restore:

- General opening codes,
- Individual opening codes,
- Call codes,
- Times/Current settings,
- Global settings,
- El/OC/DOOR/PS configuration,
- Advanced settings,
- Factory settings for individual settings.

To activate this function press \# button.
This function will restore all factory settings.
5.11 THE FIRST LOGICAL CODE OF THE HANDSET


This function allows to set the first logical code of the handset. Functions 5.11 and 5.13 allows to shift the addresses.

Press \# button to confirm (range of parameter 1 - 9999)
Default setting -1

## Example

To shift address by 1 (doorphone with physical address 1 match logical code 2, doorphone with physical address 2 match logical code 3, etc.):

- In step 5.11 enter parameter 2,
- In step 5.13 enter parameter 1,
- Restore logical call codes (step 5.06),
- Restore individual opening codes (step 5.07).


### 5.12 THE LAST LOGICAL CODE OF THE HANDSET



This function allows to set the last logical code of the handset. This value will be the highest in case of restoring logical codes or individual opening codes.

Remember that the last logical code of the handset cannot be smaller than number of handsets in the system.

Range of parameter 1-9999
Press \# button to confirm.
Default setting - $\mathbf{1 0 0}$

### 5.13 THE FIRST PHYSICAL CODE OF THE HANDSET



This function allows to set the first physical code of the handset. Functions 5.11 and 5.13 allows to shift the addresses.

Press \# button to confirm (range of parameter 1 - 255)
Default setting - 1

## Example

To shift address by 1 (doorphone with physical address 1 match logical code 2, doorphone with physical address 2 match logical code 3, etc.):

- In step 5.11 enter parameter 2,
- In step 5.13 enter parameter 1,
- Restore logical call codes (step 5.06),
- Restore individual opening codes (step 5.07).


### 5.14 TABLE NUMER OF CODES FOR IOC GENERATION



This option allows to view / change number of table of codes. Use it when for example we replace one of doorphones (damaged) and want to keep existing individual opening codes.
After entering this step on display will be scrolling the number of current (valid) table. If parameter in step 6.07 is set to " 0 ", then active is original table of codes and in this step we can only view the number of the table.
If parameter in step 6.07 is set to " 1 " then we can view or change the existing table. To change the table, enter new number of table and then press and hold \# button.

## NOTE!!

After changing number of table it is required to enter step 5.07 and activate new table.

## 6. SERVICE FUNCTIONS

6.01 EDIT AND CHANGING ENTER PASSWORD


Press \# button to change the password (display will fade). Now we can enter any 8-digits access code. After entering the password the following will appear:


## Press and hold \# button to confirm.

Default setting - 21082004

### 6.02 DEACTIVATION "OFF" INFORMATION



Use this parameter to block displaying OFF if there is no doorphone. Press \# button to change option (actual setting will be displayed). Enter new setting and press \# button to confirm.

The options are:
0 Testing is turned on
1 Testing is turned off.
Press and hold \# button to confirm.
Default setting - 1
6.03 DISPLAYING CURRENT OF THE LINE DURING CONVERSATION


Use this parameter to set displaying during conversation the current of the line (which doorphone is attached to) instead of flat number.
Press \# button to enter option (actual setting will be displayed).
Enter new setting and press \# button to confirm.
The options are:
0 Displaying flat number.
1 Displaying the current value of the line.
Press and hold \# button to confirm.
Default setting - 0

### 6.04 CHANGE KEYBOARD ID NUMBER



To change keyboard ID number press \# button (actual ID number will be displayed). Enter new ID number (range 1 - 255 ) and press \# button to confirm. After changing ID system will automatically exit the programming menu.

Setting this parameter is relevant only in multi-entrances system.
Press and hold \# button to confirm.
Default setting

CALL MODULES
6.05 AUTOMATIC OPENING AFTER LOGICAL (CALL) CODE CONFIRMATION IN CASE OF MALFUNCTION


This option allows for automatic electrical lock release after call, in case of short-circuit detected in doorphones line.
The options are:
0 Option disabled (no automatic opening),
1 Automatic opening (which channel is determined by another parameters).

Press and hold \# button to confirm.
Default setting - 0

### 6.06 MEASUREMENT THE CURRENT IN RISER



Use this option to acknowledge approximate value (in mA ) of the current flowing in the line of doorphones.

### 6.07 CODES TABLE MODE



With this function we can change the codes table mode.
The options are:
0 Original codes table,
1 Individually changed codes table (after changing this parameter it is required to set number of codes table in step 5.14).

Press and hold \# button to confirm.
Default setting - 0

### 6.08 SOFTWARE VERSION



Use this function to know the keyboard's software version. Press \# button to display actual software version. Ex: if keyboard's software version is $\mathbf{1 . 1 2}$ the following will appear:


Press * button to exit option.

### 6.09 SOFTWARE BUILD VERSION



Use this function to know the keyboard's BUILD software version. Press \# button to display actual software version. Eg: if keyboard's BUILD software version is 1039 the following will appear:


Press * button to exit option.

### 6.10 INDIVIDUAL SETTINGS RESET



Use this function to restore global and factory setting to the parameters which can be modified by user. This function will affect global so individual settings of all users will be reset.
This function will restore:

- Ring tone setting,
- Ring tone volume level setting,
- Confirmation signal in doorphone,
- Automatic opening after call,
- Individual code.

Press \# button to activate this function. During reset process the following will be displayed:


This function will restore factory settings.

### 6.11 CYCLIC CALL OF ALL PROGRAMMED HANDSETS



This function is a test function. After entering this option the number of programmed handsets will be displayed and counting process will start.


During this process there are two active buttons:
1 Displays number of programmed handsets,
2 Displays physical address of current handset.
Short beep means that this handset didn't respond.
Double longer beep means that this handset is responding but is picked up.

### 6.12 MOTHERBOARD VERSION



Use this function to know motherboard version.
Press \# button to display actual motherboard version. Eg: if motherboard version is $\mathbf{1}$ the following will appear:


Press * button to exit option.

## 7. ADDITIONAL FUNCTIONS

7.01 PROCESSOR TEMPERATURE


Use this function to know actual processor temperature.
Press \# button to display actual temperature expressed in ${ }^{\circ} \mathrm{C}$ Press * button to exit option.

## ERROR MESSAGES

All call modules with keyboard detects and identify errors occurred in system. Relevant error message (with error code) is shown on display. Based on this user can determine what can be wrong. In below table you can find error codes with their description.

| $\mathbf{E}$ | $\mathbf{r}$ | $\mathbf{0}$ | $\mathbf{1}$ | Short-circuit in doorphones line. |
| :--- | :--- | :--- | :--- | :--- |
| $\mathbf{E}$ | $\mathbf{r}$ | $\mathbf{0}$ | $\mathbf{2}$ | Too long period between key pressed. |
| $\mathbf{E}$ | $\mathbf{r}$ | $\mathbf{0}$ | $\mathbf{3}$ | No logical code in system. |
| $\mathbf{E}$ | $\mathbf{r}$ | $\mathbf{0}$ | $\mathbf{4}$ | Incorrect opening code format. |
| $\mathbf{E}$ | $\mathbf{r}$ | $\mathbf{0}$ | $\mathbf{5}$ | Exceeded time in programming menu. |
| $\mathbf{E}$ | $\mathbf{r}$ | $\mathbf{0}$ | $\mathbf{6}$ | This logical code exist in system. |
| $\mathbf{E}$ | $\mathbf{r}$ | $\mathbf{0}$ | $\mathbf{7}$ | Incorrect logical code format. |
| $\mathbf{E}$ | $\mathbf{r}$ | $\mathbf{0}$ | $\mathbf{8}$ | Incorrect physical code format. |
| E | $\mathbf{r}$ | $\mathbf{0}$ | $\mathbf{9}$ | This Dallas key is already associated in <br> system. |
| E | $\mathbf{r}$ | $\mathbf{1}$ | $\mathbf{0}$ | Memory is full. |

## ADJUSTMENT OF CALL MODULE 1062/1VD

Board of the call module is pre-adjusted during production process. Potentiometers P1, P2, P3 allows for module adjustment, but do it only if it is necessary.

| Mark | Function |
| :---: | :--- |
| Keyboard module |  |
| P1 | Local effect adjustment. |
| P2 | Microphone sensitivity adjustment. Turn right <br> to increase it. |
| P3 | Volume level adjustment. Turn right to <br> volume up. |

Figure 1 - location of call module potentiometers and terminal blocks.


## MOUNTING OF CALL MODULES REF. NO. 1062/1VD

In order to ensure good digits visibility call module shouldn't be mounted in front of strong light sources (sunlight, strong lights, etc.). Housing should be flush mounted in such way that it does not protrude from wall. Follow below steps to mount call module:

## WALL MOUNTED VERSION

## 1. Take the front panel off.

2. Disconnect the terminal block from signal connector.
3. Fit the cable through the hole $\mathbf{B}$ located in back part.
4. Fasten the housing to the wall using 4 holes $\mathbf{A}$ located in back part.
5. Connect the wires to the corresponding terminals in terminal blocks.
6. Insert terminal blocks into sockets in way that labels on block will match labels on board cover.
7. Close the front panel
8. Fasten the front panel with two screws

## FLUSH-MOUNTED VERSION

For flush-mounted version it is recommend to use the frame ref. 525/RPV-M (sold separately) in order to hide any inaccuracies of the hole execution.
To flush mount.
9. Take the front panel off.
10. Disconnect the terminal block from signal connectors.
11. Place the frame in the hole.
12. Fit the cable through the hole $\mathbf{B}$ located in back part (Fig. 3).
13. Fasten the housing to the wall using 4 holes $\mathbf{A}$ located in back part (Fig. 3).
14. Connect the wires to the corresponding terminals in terminal blocks.
15. Insert terminal blocks into sockets in way that labels on block will match labels on board cover.
16. Close the front panel
17. Fasten the front panel with two screws


Rys. 4

DOORPHONE WITH ADDITIONAL BUTTON REF. NO. 1134/622


## BASIC FEATURES

## BASIC FUNCTIONS

1. Conversation.
2. Door opening.
3. Gate opening (to use the additional button is required relay ref. no. 788/52)

## CONNECTION TO THE SYSTEM

Doorphone is connecting to the 2 wire installation. using terminals LU OL in the panel.

## DESCRIPTION OF TERMINAL BOARDS

+L Data line.
-L GND (OL)
PROGRAMMING


Doorphone can be programmed using jumpers. Number from 1 to 127 (connector X1) can be set. It is a physical address of the doorphone. First jumper (top) is the number of 1, last one (third from the bottom) is the number of 128. Each jumper increases the address number by the number corresponding to the jumper.
Table with some examples was shown below.

| Juper sets | Physical Adress |
| :---: | :---: |
|  | 1 - default set |
|  | 25 |
|  | 12 |
|  | 240 |
|  | 129 |

## CALL VOLUME ADJUSTMENT

At the top of the doorphone was placed a 3-position switch to change the volume of the call signal.


## POWER SUPPLY REF. NO. GT1975



## GENERAL INFORMATION

Power supply GT1975 used to power the SET INTERCOM BASIC
DESCRIPTION OF TERMINAL BOARDS

| 8 | Main supply (230 V AC) |
| :--- | :--- |
| 5 | Main supply (230 V AC) |
| 3 | Output supply terminal 12 V AC |
| 1 | Output supply terminal 12 V AC |

TECHNICAL SPECIFICATION

| Supply viltage: | $\sim 230 \mathrm{VAC} 50 \mathrm{~Hz}$ |
| :--- | :--- |
| Output voltage: | $\sim 12 \mathrm{~V} \mathrm{AC}$ |
| Max current: | 1.5 A |
| Power: | 18 VA |
| Protection: | PTC |
| Operating temperature: | $0^{\circ} \mathrm{C} \div+40^{\circ} \mathrm{C}$ |
| Dimension $(\mathrm{H} \times \mathrm{W} \times \mathrm{D})::$ | $35 \times 88 \times 60 \mathrm{~mm}(7 \mathrm{DIN})$ |
| Weight: | $0,4 \mathrm{~kg}$ |

## DEVICE LOCATION

All devices should be installed in dry and airy places. It is recommended to install these devices in special boxes designed for this purpose.

DOORPHONE 1131/620
DOORPHONE 1131/621
DOORPHONE 1132/620
DOORPHONE 1132/621
DOORPHONE 1134/622
DOORPHONE 1140/622
DOORPHONE 1140/622


BASIC PANEL WITH DIRECT
CALL BUTTON
1062/1VD


POWER SUPPLY
GT 1975

DOORPHONE 1131/620
DOORPHONE 1131/621
DOORPHONE 1132/620
DOORPHONE $1132 / 621$
DOORPHONE 1134/622
DOORPHONE 1140/622
DOORPHONE 1140/622


BASIC PANEL
WITH DIRECT
CALL BUTTON
$1062 / 1 \mathrm{VD}$


> MIWI-URMET Co. Ltd. Pojezierska 90A
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> e-mail: miwi@miwiurmet.pl
> http:/www.miwiurmet.pl


The symbol of the crossed out wheeled bin indicates that the product (electrical and electronic equipment) should not be placed in municipal waste. Please check local regulations for disposal of electronic products.


[^0]:    Press and hold \# button to save value.
    Default setting - 0
    WARNING ! - IN THIS POSITION OF PROGRAMMING YOU CAN
    CHANGE UNIPHONE PHYSICAL NUMBER ADRESS (OTHER

